

# Optimal Resource Allocation in a Multi-User Interference Channel: Complexity Analysis and Algorithm Design

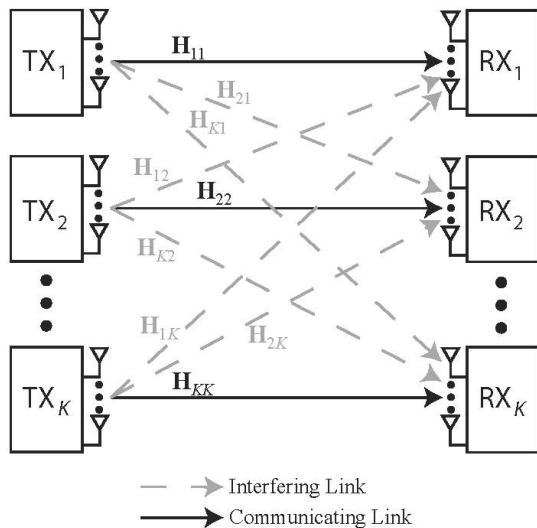
Ya-Feng Liu

State Key Laboratory of Scientific/Engineering Computing,  
Institute of Computational Mathematics and Scientific/Engineering Computing,  
Academy of Mathematics and Systems Science,  
Chinese Academy of Sciences, Beijing, China

October 22, 2014, INC/IE, CUHK, Hong Kong

# OPTIMAL RESOURCE ALLOCATION PROBLEM

# MULTI-USER INTERFERENCE CHANNEL (IC)



# SYSTEM MODEL

- $K$  users or links (transmitter-receiver pairs) and denote  $\mathcal{K} = \{1, 2, \dots, K\}$
- Assume each transmitter sends one data stream  $s_k$  to its intended receiver
- $M_k$  and  $N_j$  denote the number of antennas at receiver  $k$  and transmitter  $j$
- $\mathbf{H}_{kj} \in \mathbb{C}^{M_k \times N_j}$  is the channel matrix from transmitter  $j$  to receiver  $k$ 
  - $M_k = 1, N_k = 1 \rightarrow$  SISO IC
  - $M_k = 1, N_k \geq 2 \rightarrow$  MISO IC
  - $M_k \geq 2, N_k = 1 \rightarrow$  SIMO IC
  - $M_k \geq 2, N_k \geq 2 \rightarrow$  MIMO IC

# SINR AND RATE

- Linear transmission and reception strategy
- $\mathbf{u}_k$  and  $\mathbf{v}_j$  are the beamforming vectors at receiver  $k$  and transmitter  $j$
- User  $k$ 's received signal:

$$\hat{S}_k = \underbrace{\mathbf{u}_k^\dagger \mathbf{H}_{kk} \mathbf{v}_k s_k}_{\text{signal term}} + \underbrace{\sum_{j \neq k} \mathbf{u}_k^\dagger \mathbf{H}_{kj} \mathbf{v}_j s_j}_{\text{interference term}} + \underbrace{\mathbf{u}_k^\dagger \mathbf{n}_k}_{\text{noise term}}$$

- SINR at receiver  $k$  (MIMO/SISO):

$$\text{SINR}_k = \frac{|\mathbf{u}_k^\dagger \mathbf{H}_{kk} \mathbf{v}_k|^2}{\sum_{j \neq k} |\mathbf{u}_k^\dagger \mathbf{H}_{kj} \mathbf{v}_j|^2 + \eta_k \|\mathbf{u}_k\|^2}, \quad \text{SINR}_k = \frac{g_{kk} p_k}{\sum_{j \neq k} g_{kj} p_j + \eta_k}$$

- Transmission rate:  $r_k = \log_2(1 + \text{SINR}_k)$

Optimal resource allocation problems in the multi-user interference channel are to design  $\{\mathbf{u}_k, \mathbf{v}_k\}$  to achieve some goals under some constraints. They are often formulated as system utility maximization problems subject to power budget constraints, or total power minimization problems subject to QoS constraints.

# TWO QUESTIONS

Given an optimal resource allocation problem,

- Q1: Is there any polynomial time algorithm which can solve it to global optimality?
- Q2: How to design a “good” algorithm for solving it with guaranteed performance?

# TWO QUESTIONS

Given an optimal resource allocation problem,

Q1: Is there any polynomial time algorithm which can solve it to global optimality?

Q2: How to design a “good” algorithm for solving it with guaranteed performance?

A1: Study the computational complexity of the problem and identify polynomial time solvable subclass (if the general problem is “hard” )!

A2: Design customized algorithms for the problem by fully taking advantage of its special structures such as (hidden) convexity, separability, and nonnegativity!



- Convexity versus nonconvexity

- Convexity versus nonconvexity
- Complexity theory: a robust tool to characterize the computational tractability of an optimization problem.
- Once a problem is shown to be “hard”, the search for an efficient, exact algorithm should be accorded low priority or avoided.

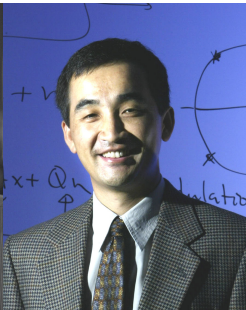
- **Convexity** versus **nonconvexity**
- **Complexity theory**: a robust tool to characterize the computational tractability of an optimization problem.
- Once a problem is shown to be “hard”, the search for an **efficient, exact** algorithm should be accorded low priority or avoided.
- Concentrate on other **less ambitious approaches**
  - look for efficient algorithms that solve various **special cases** of the general problem
  - look for algorithms that, though not guaranteed to **run quickly**, seem likely to do so **most of the time**
  - **relax the problem** somewhat, looking for a fast algorithm that finds a solution merely satisfying most of constraints [Luo-Ma-So-Ye-Zhang, SPM, 2010]

- Part I: Linear Transceiver Design for a MIMO IC
  - Complexity Analysis
  - Algorithm Design
  - Simulation Results
- Part II: Joint Power and Admission Control for a SISO IC
  - Complexity Analysis
  - Algorithm Design
  - Simulation Results
- Concluding Remarks

# MY COLLABORATORS



Yu-Hong Dai



Tom Luo



Mingyi Hong



Shiqian Ma

# PART I: LINEAR TRANSCEIVER DESIGN

$$\max_{\{\mathbf{u}_k, \mathbf{v}_k\}} \min_{k \in \mathcal{K}} \left\{ \text{SINR}_k := \frac{|\mathbf{u}_k^\dagger \mathbf{H}_{kk} \mathbf{v}_k|^2}{\sum_{j \neq k} |\mathbf{u}_k^\dagger \mathbf{H}_{kj} \mathbf{v}_j|^2 + \eta_k \|\mathbf{u}_k\|^2} \right\}$$

$$\text{s.t.} \quad \|\mathbf{u}_k\| = 1, \|\mathbf{v}_k\|^2 \leq \bar{p}_k, k \in \mathcal{K}$$



$$\begin{aligned} & \max_{\{\mathbf{u}_k, \mathbf{v}_k, \zeta\}} \zeta \\ & \text{s.t.} \quad \text{SINR}_k \geq \zeta, \|\mathbf{u}_k\| = 1, \|\mathbf{v}_k\|^2 \leq \bar{p}_k, k \in \mathcal{K} \end{aligned}$$

## Theorem (L.-Dai-Luo, ICC, 2011)

Given a SINR target  $\zeta$ , checking the feasibility of problem

$$\left\{ \begin{array}{l} \text{SINR}_k \geq \zeta, k \in \mathcal{K} \\ \|\mathbf{u}_k\| = 1, k \in \mathcal{K} \\ \|\mathbf{v}_k\|^2 \leq P_k, k \in \mathcal{K} \end{array} \right.$$

is strongly NP-hard for the MIMO interference channel with

$$M_k \geq 3, N_k \geq 2, \forall k \in \mathcal{K}$$

or

$$M_k \geq 2, N_k \geq 3, \forall k \in \mathcal{K}.$$

- Feasibility  $\longrightarrow$  Optimization



# POLYNOMIAL TIME SOLVABLE: MISO CASE

Theorem (Wiesel-Eldar-Shitz, TSP, 2006; L.-Dai-Luo, TSP, 2011)

*The max-min fairness linear transceiver design problem for the MISO interference channel*

$$\begin{aligned} \max_{\{\mathbf{v}_k\}} \quad & \min_{k \in \mathcal{K}} \left\{ \frac{|\mathbf{h}_{kk}^\dagger \mathbf{v}_k|^2}{\sum_{j \neq k} |\mathbf{h}_{kj}^\dagger \mathbf{v}_j|^2 + \eta_k} \right\} \\ \text{s.t.} \quad & \|\mathbf{v}_k\|^2 \leq \bar{p}_k, \quad k \in \mathcal{K} \end{aligned}$$

*is polynomial time solvable.*

# POLYNOMIAL TIME SOLVABLE: MISO CASE

Theorem (Wiesel-Eldar-Shitz, TSP, 2006; L.-Dai-Luo, TSP, 2011)

*The max-min fairness linear transceiver design problem for the MISO interference channel*

$$\begin{aligned} \max_{\{\mathbf{v}_k\}} \quad & \min_{k \in \mathcal{K}} \left\{ \frac{|\mathbf{h}_{kk}^\dagger \mathbf{v}_k|^2}{\sum_{j \neq k} |\mathbf{h}_{kj}^\dagger \mathbf{v}_j|^2 + \eta_k} \right\} \\ \text{s.t.} \quad & \|\mathbf{v}_k\|^2 \leq \bar{p}_k, \quad k \in \mathcal{K} \end{aligned}$$

*is polynomial time solvable.*

- Key observation:

$$\mathbf{h}_{kk}^\dagger \mathbf{v}_k \geq \zeta \sqrt{\sum_{j \neq k} |\mathbf{h}_{kj}^\dagger \mathbf{v}_j|^2 + \eta_k}, \quad k \in \mathcal{K}$$

## Theorem (L.-Hong-Dai, SPL, 2013)

The max-min fairness linear transceiver design problem for the SIMO interference channel

$$\max_{\{\mathbf{u}_k, p_k\}} \min_{k \in \mathcal{K}} \left\{ \frac{|\mathbf{u}_k^\dagger \mathbf{h}_{kk}|^2 p_k}{\sum_{j \neq k} |\mathbf{u}_k^\dagger \mathbf{h}_{kj}|^2 p_j + \eta_k \|\mathbf{u}_k\|^2} \right\}$$

s.t.  $0 \leq p_k \leq \bar{p}_k, k \in \mathcal{K}$

is polynomial time solvable.

## Theorem (L.-Hong-Dai, SPL, 2013)

The max-min fairness linear transceiver design problem for the SIMO interference channel

$$\max_{\{\mathbf{u}_k, p_k\}} \min_{k \in \mathcal{K}} \left\{ \frac{|\mathbf{u}_k^\dagger \mathbf{h}_{kk}|^2 p_k}{\sum_{j \neq k} |\mathbf{u}_k^\dagger \mathbf{h}_{kj}|^2 p_j + \eta_k \|\mathbf{u}_k\|^2} \right\}$$

s.t.  $0 \leq p_k \leq \bar{p}_k, k \in \mathcal{K}$

is polynomial time solvable.

- There is hidden convexity in the problem!
- SDPBA globally solves the above problem in polynomial time!

## COMPLEXITY STATUS OF MAX-MIN FAIRNESS LINEAR TRANSCEIVER DESIGN

Rx \ Tx	$N_k = 1$	$N_k = 2$	$N_k \geq 3$
$M_k = 1$	Poly. Time Alg.	Poly. Time Alg.	Poly. Time Alg.
$M_k = 2$	Poly. Time Alg.	MISSING CASE	Str. NP-hard
$M_k \geq 3$	Poly. Time Alg.	Str. NP-hard	Str. NP-hard

## COMPLEXITY STATUS OF MAX-MIN FAIRNESS LINEAR TRANSCEIVER DESIGN

Rx \ Tx	$N_k = 1$	$N_k = 2$	$N_k \geq 3$
$M_k = 1$	Poly. Time Alg.	Poly. Time Alg.	Poly. Time Alg.
$M_k = 2$	Poly. Time Alg.	MISSING CASE	Str. NP-hard
$M_k \geq 3$	Poly. Time Alg.	Str. NP-hard	Str. NP-hard

- The complexity is sensitive to the number of antennas!

## COMPLEXITY STATUS OF MAX-MIN FAIRNESS LINEAR TRANSCEIVER DESIGN

Rx \ Tx	$N_k = 1$	$N_k = 2$	$N_k \geq 3$
$M_k = 1$	Poly. Time Alg.	Poly. Time Alg.	Poly. Time Alg.
$M_k = 2$	Poly. Time Alg.	MISSING CASE	Str. NP-hard
$M_k \geq 3$	Poly. Time Alg.	Str. NP-hard	Str. NP-hard

- The complexity is sensitive to the number of antennas!
- The problem remains NP-hard in this case [Razaviyayn-Hong-Luo, SP, 2013].

## A Framework of Cyclic Coordinate Ascent Algorithm for the Linear Transceiver Design Problem

**Step1.** Given  $\mathbf{v}^0$  and set  $n = 0$ .

**Step2.** Fixing  $\{\mathbf{v}_k^n\}_{k \in \mathcal{K}}$ , compute the receive beamformers  $\{\mathbf{u}_k^n\}_{k \in \mathcal{K}}$ .

**Step3.** Fixing  $\{\mathbf{u}_k^n\}_{k \in \mathcal{K}}$ , compute the transmit beamformers  $\{\mathbf{v}_k^{n+1}\}_{k \in \mathcal{K}}$ .

**Step4.** If stopping criterion is satisfied, terminate the algorithm; else set  $n = n + 1$  and go to **Step2**.

- $n \geq 0$  denotes the iteration index.
- Partition the variables into two blocks  $\mathbf{u} = (\mathbf{u}_1; \dots; \mathbf{u}_K)$  and  $\mathbf{v} = (\mathbf{v}_1; \dots; \mathbf{v}_K)$  to exploit the [separable structures](#).



## STEP2: FIXING $\mathbf{v} = \mathbf{v}^n$

- Fixing  $\mathbf{v} = \mathbf{v}^n$ , the problem with respect to  $\mathbf{u}$  can be solved by solving  $K$  independent small problems

$$\begin{aligned} \max_{\{\mathbf{u}_k\}} \quad & \frac{|\mathbf{u}_k^\dagger \mathbf{H}_{kk} \mathbf{v}_k^n|^2}{\sum_{j \neq k} |\mathbf{u}_k^\dagger \mathbf{H}_{kj} \mathbf{v}_j^n|^2 + \eta_k \|\mathbf{u}_k\|^2} \\ \text{s.t.} \quad & \|\mathbf{u}_k\|^2 = 1 \end{aligned}$$

- The LMMSE receive beamformers

$$\mathbf{u}_k^n = \tilde{\mathbf{u}}_k^n / \|\tilde{\mathbf{u}}_k^n\|, \quad \tilde{\mathbf{u}}_k^n = \left( \sum_{j=1}^K \mathbf{H}_{kj} \mathbf{v}_j^n (\mathbf{H}_{kj} \mathbf{v}_j^n)^\dagger + \eta_k \mathbf{I} \right)^{-1} \mathbf{H}_{kk} \mathbf{v}_k^n, \quad k \in \mathcal{K}$$

## STEP3: FIXING $\mathbf{u} = \mathbf{u}^n$

- Fixing  $\{\mathbf{u}_k^n\}_{k \in \mathcal{K}}$ , solve the optimal transmit beamformers  $\{\mathbf{v}_k^{n+1}\}_{k \in \mathcal{K}}$  via

$$\max_{\{\mathbf{v}_k\}} \min_{k \in \mathcal{K}} \left\{ \frac{|(\mathbf{u}_k^n)^\dagger \mathbf{H}_{kk} \mathbf{v}_k|^2}{\sum_{j \neq k} |(\mathbf{u}_k^n)^\dagger \mathbf{H}_{kj} \mathbf{v}_j|^2 + \eta_k} \right\}$$

$$\text{s.t. } \|\mathbf{v}_k\|^2 \leq \bar{p}_k, k \in \mathcal{K}$$

- The above problem can be solved to **global optimality** in **polynomial time** using a **bisection** procedure, where each step solves a second order cone programming (SOCP) [L.-Dai-Luo, TSP, 2011].
- Therefore, the exact CCAA (ECCAA) decomposes the original problem into a series of **“simple” subproblems**, which can be solved efficiently.

# CONVERGENCE OF ECCAA

- CCA (or BCD) has been widely (or **wildly?**) used.
- In general, **cyclic coordinate algorithms** may not converge to a KKT solution even if each subproblem is exactly solved [Powell, MP, 1976].
- A convergence result [Bertsekas, 1999] for this algorithm requires:
  - the constraints are separable (✓)
  - the objective function is **continuously differentiable** (×)
  - each subproblem has **a unique solution** (×)

# CONVERGENCE OF ECCAA

- CCA (or BCD) has been widely (or **wildly?**) used.
- In general, **cyclic coordinate algorithms** may not converge to a KKT solution even if each subproblem is exactly solved [Powell, MP, 1976].
- A convergence result [Bertsekas, 1999] for this algorithm requires:
  - the constraints are separable ( $\checkmark$ )
  - the objective function is **continuously differentiable** ( $\times$ )
  - each subproblem has **a unique solution** ( $\times$ )
- **Global convergence of ECCAA** [L.-Dai-Luo, ICC, 2011]

## Theorem

*The sequence  $\{(\mathbf{u}^n, \mathbf{v}^n)\}$  generated by the ECCAA either terminates at a stationary point or any of its accumulation point is a stationary point of the original problem.*

# A Low-Complexity Algorithm: ICCAA

- Motivation for **inexact** CCAA (ICCAA)
  - In ECCAA, updating  $\mathbf{v}^{n+1}$  requires solving a sequence of SOCP feasibility problems and hence is computationally expensive.
  - Design a scheme for updating  $\mathbf{v}^{n+1}$  with a moderate computation cost.
- In ICCAA, we propose to update  $\mathbf{v}^{n+1}$  by solving

$$\begin{aligned} & \max_{\{\mathbf{v}, \theta\}} \quad \theta \\ & \text{s.t.} \quad \frac{(\mathbf{u}_k^n)^\dagger \mathbf{H}_{kk} \mathbf{v}_k - \theta}{\sqrt{\eta_k + \sum_{j \neq k} |(\mathbf{u}_k^n)^\dagger \mathbf{H}_{kj} \mathbf{v}_j|^2}} \geq \sqrt{G_{2n}}, \quad k \in \mathcal{K}, \\ & \quad \|\mathbf{v}_k\|^2 \leq \bar{p}_k, \quad k \in \mathcal{K}, \end{aligned} \quad (1)$$

where  $G_{2n}$  is the minimum SINR value among all users at point  $(\mathbf{u}^n, \mathbf{v}^n)$ .

- ICCAA: the solution to problem (1) does not solve the subproblem in ECCAA in general.
- Problem (1) is an SOCP and hence can be solved to global optimality in polynomial time.
- ECCAA versus ICCAA

- ICCAA: the solution to problem (1) does not solve the subproblem in ECCAA in general.
- Problem (1) is an SOCP and hence can be solved to global optimality in polynomial time.
- ECCAA versus ICCAA
- Global convergence of ICCAA [L.-Dai-Luo, TSP, 2013]

## Theorem

*The sequence  $\{(\mathbf{u}^n, \mathbf{v}^n)\}$  generated by the ICCAA either terminates at a stationary point or any of its accumulation point is a stationary point of the original problem.*

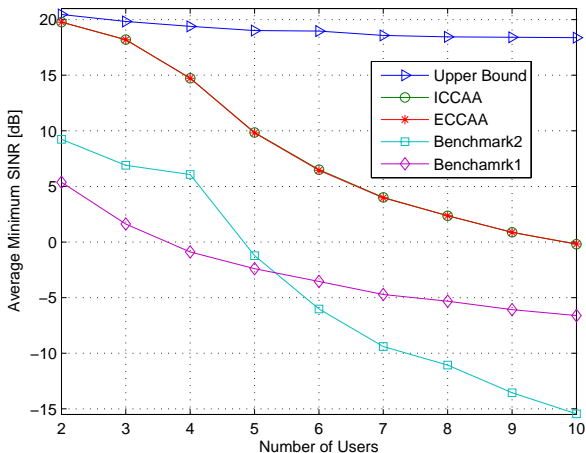
# SIMULATION SETUP

- Two scenarios
  - MIMO interference channel with  $M_k = 2$  and  $N_k = 3$  for all  $k \in \mathcal{K}$
  - SIMO interference channel with  $M_k = 4$  and  $N_k = 1$  for all  $k \in \mathcal{K}$
- Channel matrix (vector)  $\mathbf{H}_{kj} \sim \mathcal{CN}(0, 1)$
- SNR =  $-10 \log_{10}(\eta)$
- 200 independent channel realizations
- Comparison criteria
  - minimum SINR
  - CPU time



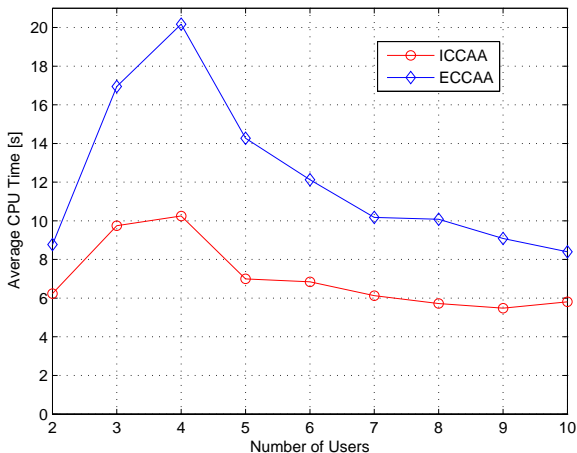
# SINR VS NUMBER OF USERS (MIMO SCENARIO)

Average minimum SINR versus the number of users with SNR = 15 dB



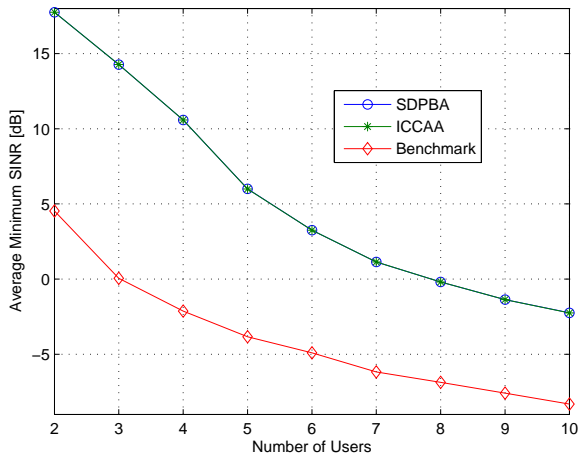
# CPU TIME VS NUMBER OF USERS (MIMO SCENARIO)

Average CPU time versus the number of users with SNR = 15 dB



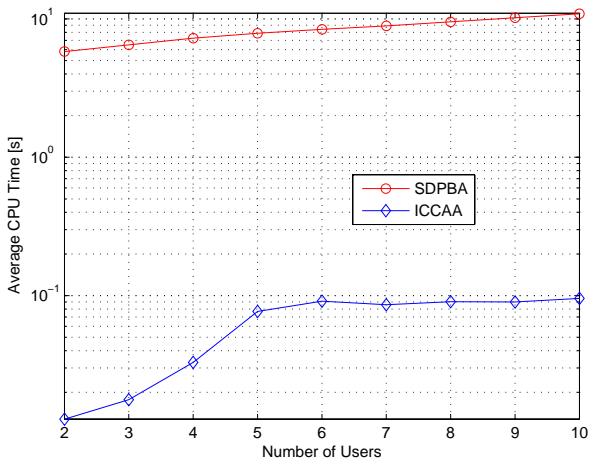
# SINR VS NUMBER OF USERS (SIMO SCENARIO)

Average minimum SINR versus the number of users with SNR = 15 dB



# CPU TIME VS NUMBER OF USERS (SIMO SCENARIO)

Average CPU time versus the number of users with SNR = 15 dB



## PART II: JOINT POWER AND ADMISSION CONTROL

- Power control problem

$$\begin{aligned} \min \quad & \mathbf{e}^T \mathbf{p} \\ \text{s.t.} \quad & \frac{g_{kk} p_k}{\sum_{j \neq k} g_{kj} p_j + \eta_k} \geq \gamma_k, \quad k \in \mathcal{K} \\ & \mathbf{0} \leq \mathbf{p} \leq \bar{\mathbf{p}} \end{aligned}$$

- $\mathbf{e} = (1, 1, \dots, 1)^T$
- $\mathbf{p} = (p_1, p_2, \dots, p_K)^T$
- $\bar{\mathbf{p}} = (\bar{p}_1, \bar{p}_2, \dots, \bar{p}_K)^T$

- The [Foschini-Miljanic algorithm](#) [Foschini-Miljanic, TVT, 1993]

- **INFEASIBILITY ISSUE** of the linear system

$$\text{SINR}_k \geq \gamma_k, \bar{p}_k \geq p_k \geq 0, k \in \mathcal{K}$$

- The **admission control** is necessary to determine the connections to be removed.

- **INFEASIBILITY ISSUE** of the linear system

$$\text{SINR}_k \geq \gamma_k, \bar{p}_k \geq p_k \geq 0, k \in \mathcal{K}$$

- The **admission control** is necessary to determine the connections to be removed.
- **Joint power and admission control (JPAC)**
  - the admitted links should be satisfied with their required SINR targets
  - the number of admitted (removed) links should be maximized (minimized)
  - the total transmission power to support the admitted links should be minimized



# TWO-STAGE FORMULATION

- A **two-stage** optimization problem:

- maximize the number of admitted links (with prescribed SINR targets):

$$\begin{aligned} \max_{\mathbf{p}, \mathcal{S}} \quad & |\mathcal{S}| \\ \text{s.t.} \quad & \text{SINR}_k \geq \gamma_k, \quad k \in \mathcal{S} \subseteq \mathcal{K} \\ & \mathbf{0} \leq \mathbf{p} \leq \bar{\mathbf{p}} \end{aligned} \quad (2)$$

- use  $\mathcal{S}^*$  to denote the **maximum admissible set** for problem (2), and  $\mathcal{S}^*$  **might NOT be unique**
- minimize the total transmission power required to support the admitted links:

$$\begin{aligned} \min \quad & \sum_{k \in \mathcal{S}^*} p_k \\ \text{s.t.} \quad & \text{SINR}_k \geq \gamma_k, \quad k \in \mathcal{S}^* \\ & 0 \leq p_k \leq \bar{p}_k, \quad k \in \mathcal{S}^* \end{aligned} \quad (3)$$

- Power control problem (3) is feasible, and can be efficiently solved [Foschini-Miljanic, TVT, 1993]
- However, admission control problem (2) of finding the maximum admissible set  $\mathcal{S}^*$  is NP-hard [Mitliagkas-Sidiropoulos-Swami, TWC, 2011]
- The complexity result guides us to develop heuristic algorithms for the JPAC problem.

- Removal-based algorithms

- update the power, and check whether all links in the network can be supported
- if yes, terminate the algorithm
- if not, remove one link from the network, and update the power again

- Removal-based algorithms

- update the power, and check whether all links in the network can be supported
- if yes, terminate the algorithm
- if not, remove one link from the network, and update the power again

- Three key steps

- power update
- feasibility check
- link removal

# NORMALIZED CHANNEL

- Two equivalent equations:

- power constraint:  $0 \leq p_k \leq \bar{p}_k \Leftrightarrow 0 \leq x_k := \frac{p_k}{\bar{p}_k} \leq 1$

- SINR constraint:  $\frac{g_{kk} p_k}{\sum_{j \neq k} g_{kj} p_j + \eta_k} \geq \gamma_k \Leftrightarrow \frac{1 x_k}{\sum_{j \neq k} \frac{\gamma_k g_{kj} \bar{p}_j}{g_{kk} \bar{p}_k} x_j + \frac{\gamma_k \eta_k}{g_{kk} \bar{p}_k}} \geq 1$

- Normalized Channel:

- noise vector  $\mathbf{b} = \left( \frac{\gamma_1 \eta_1}{g_{11} \bar{p}_1}, \frac{\gamma_2 \eta_2}{g_{22} \bar{p}_2}, \dots, \frac{\gamma_K \eta_K}{g_{KK} \bar{p}_K} \right)^T > \mathbf{0}$

- power allocation vector  $\mathbf{x} = \left( \frac{p_1}{\bar{p}_1}, \frac{p_2}{\bar{p}_2}, \dots, \frac{p_K}{\bar{p}_K} \right)$

- channel gain matrix  $\mathbf{A}$  with its  $(k, j)$ -th entry

$$a_{kj} = \begin{cases} -\frac{\gamma_k g_{kj} \bar{p}_j}{g_{kk} \bar{p}_k}, & \text{if } k \neq j; \\ 1, & \text{if } k = j. \end{cases}$$

With this normalization:

- Focus on **A** and **b**
- $\text{SINR}_k \geq \gamma_k \Leftrightarrow [\mathbf{Ax} - \mathbf{b}]_k \geq 0$

With this normalization:

- Focus on **A** and **b**
- $\text{SINR}_k \geq \gamma_k \Leftrightarrow [\mathbf{Ax} - \mathbf{b}]_k \geq 0$
- Special Structure of **A** and **b**  $\Rightarrow$  Algorithm Design

## Theorem (L.-Dai-Luo, TSP, 2013)

The two-stage JPAC problem can be equivalently reformulated as

$$\begin{aligned} \min_{\mathbf{x}} \quad & \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_0 + \alpha \bar{\mathbf{p}}^T \mathbf{x} \\ \text{s.t.} \quad & \mathbf{0} \leq \mathbf{x} \leq \mathbf{e} \end{aligned} \quad (4)$$

where

$$0 < \alpha < \alpha_1 := 1/\bar{\mathbf{p}}^T \mathbf{e}.$$

- Problem (4) can find the **maximum admissible set**  $\mathcal{S}^*$  and at the same time **minimize the total required transmission power** to support the links in  $\mathcal{S}^*$ .



## Theorem (L.-Dai-Luo, TSP, 2013)

The two-stage JPAC problem can be equivalently reformulated as

$$\begin{aligned} \min_{\mathbf{x}} \quad & \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_0 + \alpha \bar{\mathbf{p}}^T \mathbf{x} \\ \text{s.t.} \quad & \mathbf{0} \leq \mathbf{x} \leq \mathbf{e} \end{aligned} \quad (4)$$

where

$$0 < \alpha < \alpha_1 := 1/\bar{\mathbf{p}}^T \mathbf{e}.$$

- Problem (4) can find the **maximum admissible set**  $\mathcal{S}^*$  and at the same time **minimize the total required transmission power** to support the links in  $\mathcal{S}^*$ .
- Problem (4) is capable of picking the **maximum admissible set with minimum total transmission power** among potentially many maximum admissible sets.
- **Better formulation**

- $L_1$ -convex approximation

$$\begin{aligned} \min_{\mathbf{x}} \quad & \|\mathbf{b} - \mathbf{Ax}\|_1 + \alpha \bar{\mathbf{p}}^T \mathbf{x} \\ \text{s.t.} \quad & \mathbf{0} \leq \mathbf{x} \leq \mathbf{e} \end{aligned}$$

- We further show  $L_1$ -minimization problem is equivalent to the following linear program (LP)

$$\begin{aligned} \min_{\mathbf{x}} \quad & \mathbf{e}^T (\mathbf{b} - \mathbf{Ax}) + \alpha \bar{\mathbf{p}}^T \mathbf{x} \\ \text{s.t.} \quad & \mathbf{b} - \mathbf{Ax} \geq \mathbf{0} \\ & \mathbf{0} \leq \mathbf{x} \leq \mathbf{e} \end{aligned} \tag{5}$$

- the quantity,  $\mathbf{x}_k^e = [\mathbf{b} - \mathbf{Ax}]_k$ , measures the **excess transmission power**
- LP (5) actually minimizes a **weighted sum** of the **total excess transmission power** and the **total real transmission power**

# A STONE AND THREE BIRDS I

- Power control

- power allocation is given by

$$p_k = \bar{p}_k x_k, \quad k \in \mathcal{K}$$

- Feasibility check

- recall  $\text{SINR}_k \geq \gamma_k \Leftrightarrow [\mathbf{Ax} - \mathbf{b}]_k \geq 0$
- solve LP (5) with an appropriate  $\alpha > 0$  and check  $\mathbf{Ax} - \mathbf{b}$
- $\mathbf{Ax} - \mathbf{b} = \mathbf{0}$  if and only if all links can be simultaneously supported

- Link removal

- having obtained the solution of LP (5), we can use the same idea in [Mitliagkas-Sidiropoulos-Swami, TWC, 2011], i.e., drop link  $k_0$  with

$$k_0 = \arg \max_{k \in \mathcal{K}} \left\{ \sum_{j \neq k} |a_{jk}| x_k^e + \sum_{j \neq k} |a_{kj}| x_j^e \right\} \quad (6)$$

- the above removal strategy can be rewritten as

$$\sum_{j \neq k} |a_{jk}| x_k^e + \sum_{j \neq k} |a_{kj}| x_j^e = \sum_{j \neq k} \frac{\gamma_j}{g_{jj} \bar{p}_j} g_{jk} p_k^e + \sum_{j \neq k} \frac{\gamma_k}{g_{kk} \bar{p}_k} g_{kj} p_j^e$$

- different from the removal scheme in [Mitliagkas-Sidiropoulos-Swami, TWC, 2011]

$$k_0 = \arg \max_{k \in \mathcal{K}} \left\{ \sum_{j \neq k} g_{jk} p_k^e + \sum_{j \neq k} g_{kj} p_j^e \right\} \quad (7)$$

## A New Linear Programming Deflation Algorithm

- Step 1.** Initialization: Input data  $(\mathbf{A}, \mathbf{b}, \bar{\mathbf{p}})$  and set  $\mathcal{S} = \mathcal{K}$ .
- Step 2.** Preprocessing (not covered).
- Step 3.** **Power control:** Solve linear program (5); check whether all links are supported: if yes, go to **Step 5**; else go to **Step 4**.
- Step 4.** **Admission control:** Remove link  $k_0$  according to (6), set  $\mathcal{S} = \mathcal{S} \setminus \{k_0\}$ , and go to **Step 3**.
- Step 5.** Postprocessing: Check the removed links for possible admission.

## A New Linear Programming Deflation Algorithm

- Step 1.** Initialization: Input data  $(\mathbf{A}, \mathbf{b}, \bar{\mathbf{p}})$  and set  $\mathcal{S} = \mathcal{K}$ .
- Step 2.** Preprocessing (not covered).
- Step 3.** Power control: Solve linear program (5); check whether all links are supported: if yes, go to **Step 5**; else go to **Step 4**.
- Step 4.** Admission control: Remove link  $k_0$  according to (6), set  $\mathcal{S} = \mathcal{S} \setminus \{k_0\}$ , and go to **Step 3**.
- Step 5.** Postprocessing: Check the removed links for possible admission.

- complexity of solving a LP in form of (5):  $O(K^{3.5})$
- complexity of the NLPD algorithm:  $O(K^{4.5})$

# $L_q$ NONCONVEX APPROXIMATION

- $L_q$  ( $0 < q < 1$ ) nonconvex approximation [L.-Dai-Ma, 2013]:

$$\begin{aligned} \min_{\mathbf{x}} \quad & \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_q^q + \alpha \bar{\mathbf{p}}^T \mathbf{x} \\ \text{s.t.} \quad & \mathbf{0} \leq \mathbf{x} \leq \mathbf{e} \end{aligned}$$

-  $\|\mathbf{x}\|_q^q := \sum_k |[\mathbf{x}]_k|^q$  ( $0 < q < 1$ )

# $L_q$ NONCONVEX APPROXIMATION

- $L_q$  ( $0 < q < 1$ ) nonconvex approximation [L.-Dai-Ma, 2013]:

$$\begin{aligned} \min_{\mathbf{x}} \quad & \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_q^q + \alpha \bar{\mathbf{p}}^T \mathbf{x} \\ \text{s.t.} \quad & \mathbf{0} \leq \mathbf{x} \leq \mathbf{e} \end{aligned}$$

- $\|\mathbf{x}\|_q^q := \sum_k |[\mathbf{x}]_k|^q$  ( $0 < q < 1$ )

- Three questions that will be addressed:

- Why use the nonconvex  $L_q$  approximation? Is it better than the convex  $L_1$  approximation? Can the solution of the  $L_q$  approximation solve the original sparse problem?  $\Leftarrow$  [Exact Recovery](#)
- Is it easy to solve? Is there any polynomial time algorithm which can solve it to global optimality?  $\Leftarrow$  [Computational Complexity](#)
- Since the problem is nonconvex, nonsmooth, and non-Lipschitz, how to solve it efficiently?  $\Leftarrow$  [Algorithm Design](#)



# $L_1$ vs $L_q$ : A TOY EXAMPLE

- Let  $\mathbf{A}$ ,  $\mathbf{b}$ ,  $\bar{\mathbf{p}}$  in the JPAC problem (4) be

$$\mathbf{A} = \begin{pmatrix} +1 & 0 & -1 \\ 0 & +1 & -1 \\ -1 & -1 & +1 \end{pmatrix}, \quad \mathbf{b} = 0.5\mathbf{e}, \quad \bar{\mathbf{p}} = \mathbf{e}$$

- The **optimal solution** to problem (4) is

$$\mathbf{x}^* = (0.5, 0.5, 0)^T$$

- For any  $\alpha \geq 0$ ,  $\mathbf{x} = \mathbf{0}$  is the **unique global minimizer** of the  $L_1$  approximation problem.
- For any given  $q \in (0, 1)$ , if  $\alpha$  satisfies

$$0 < \alpha < \bar{\alpha}_q := \min \{1 + (0.5)^q, 2^q\} - (1.5)^q,$$

then the **unique global minimizer** of the  $L_q$  minimization problem is  $\mathbf{x}^*$ .

# WHY $L_1$ DOES NOT WORK WELL?

- The problem of minimizing  $\|\mathbf{Ax} - \mathbf{b}\|_1$  is equivalent to the problem of minimizing  $\|\mathbf{Ax} - \mathbf{b}\|_0$  with **high probability** under the assumptions that [Candes-Tao, TIT, 2005; Donoho, TIT, 2006]
  - 1) the vector  $\mathbf{Ax} - \mathbf{b}$  at the true solution  $\mathbf{x}^*$  is **sparse**, where  $\mathbf{A} \in \mathbb{R}^{m \times n}$  and  $m > n$ ; and
  - 2) the entries of the matrix  $\mathbf{A}$  is **independent and identically distributed (i.i.d.) Gaussian**.
- However, these two assumptions often do **NOT** hold true.
- For instance,  $\mathbf{A}$  in the JPAC problem has a **special structure**, i.e., all diagonal entries are one and all non-diagonal entries are non-positive.

## Theorem (L.-Dai-Ma, 2013)

*For any given instance of the JPAC problem (4), there exists  $\bar{q} > 0$  such that when  $q \in (0, \bar{q}]$ , the global solution to its corresponding  $L_q$  approximation problem is one of the optimal solutions to the JPAC problem (4).*

## Theorem (L.-Dai-Ma, 2013)

*For any given instance of the JPAC problem (4), there exists  $\bar{q} > 0$  such that when  $q \in (0, \bar{q}]$ , the global solution to its corresponding  $L_q$  approximation problem is one of the optimal solutions to the JPAC problem (4).*

- This result depends on the **special structure** of **A** and **b**.
- The  $\bar{q}$  is **problem-dependent** and it is generally not easy to compute it.
- The  $\bar{q}$  is generally **NOT** very small for small networks!
- More works along this direction need to be done...

## Theorem (L.-Dai-Ma, 2013)

*For any given  $0 < q < 1$ , the  $L_q$  minimization problem is NP-hard.*

- Technical and intricate due to the **special structure!**

## Theorem (L.-Dai-Ma, 2013)

*For any given  $0 < q < 1$ , the  $L_q$  minimization problem is NP-hard.*

- Technical and intricate due to the **special structure!**
- $L_q$  can approximate  $L_0$  **BETTER** than  $L_1$ .
- $L_1$  is **convex** while  $L_q$  is **NP-hard**.

## Theorem (L.-Dai-Ma, 2013)

*For any given  $0 < q < 1$ , the  $L_q$  minimization problem is NP-hard.*

- Technical and intricate due to the **special structure!**
- $L_q$  can approximate  $L_0$  **BETTER** than  $L_1$ .
- $L_1$  is **convex** while  $L_q$  is **NP-hard**.
- What we need is a **GOOD** algorithm for solving  $L_q$  minimization problem!

- For any given  $q \in [0, 1]$ , the  $L_q$  minimization problem is equivalent to

$$\begin{aligned}
 \min_{\mathbf{x}, \mathbf{y}, \mathbf{z}} \quad & \|\mathbf{y}\|_q^q + \alpha \bar{\mathbf{p}}^T \mathbf{x} \\
 \text{s.t.} \quad & \mathbf{Ax} + \mathbf{y} = \mathbf{b}, \mathbf{x} + \mathbf{z} = \mathbf{e} \\
 & \mathbf{x} \geq \mathbf{0}, \mathbf{y} \geq \mathbf{0}, \mathbf{z} \geq \mathbf{0}
 \end{aligned} \tag{8}$$

- Extend the **potential reduction algorithm** [Ye, MP, 1998; Ge-Jiang-Ye, MP, 2011] to solve problem (8)

- **Potential function:**

$$\phi(\mathbf{x}, \mathbf{y}, \mathbf{z}) = \rho \log \left( \alpha \bar{\mathbf{p}}^T \mathbf{x} + \|\mathbf{y}\|_q^q \right) - \sum_{k=1}^K \log ([\mathbf{x}]_k [\mathbf{y}]_k [\mathbf{z}]_k)$$

- **Update rule:** the next iterate is chosen as the feasible point that achieves the maximum potential reduction



# WHY POTENTIAL REDUCTION ALGORITHMS

- Differentiable in the interior feasible region

# WHY POTENTIAL REDUCTION ALGORITHMS

- Differentiable in the interior feasible region
- Good performance of bypassing local minimizers [Ye, MP, 1998]

# WHY POTENTIAL REDUCTION ALGORITHMS

- Differentiable in the interior feasible region
- Good performance of bypassing local minimizers [Ye, MP, 1998]

Run the algorithm with  $N > 1$  randomly generated initial points

# WHY POTENTIAL REDUCTION ALGORITHMS

- Differentiable in the interior feasible region
- Good performance of bypassing local minimizers [Ye, MP, 1998]

Run the algorithm with  $N > 1$  randomly generated initial points

- Polynomial time complexity

## Theorem

*The interior-point potential reduction algorithm returns an  $\epsilon$ -KKT point of problem (8) (equivalent to the  $L_q$  minimization problem) in no more than*

$$O\left(\left(\frac{K^4}{\min\{\epsilon, q\}}\right) \log\left(\frac{1}{\epsilon}\right)\right)$$

*operations.*

## The LQMD Algorithm

- Step 1.** Initialization: Input data  $(\mathbf{A}, \mathbf{b}, \bar{\mathbf{p}})$ ,  $q \in (0, 1)$ , and positive integer  $N$ .
- Step 2.** Preprocessing (not covered).
- Step 3.** Power control: Run the potential reduction algorithm  $N$  times to solve the  $L_q$  minimization problem; check whether all links are supported: if yes, go to **Step 5**; else go to **Step 4**.
- Step 4.** Admission control: Remove link  $k_0$  according to (6), set  $\mathcal{K} = \mathcal{K} \setminus \{k_0\}$ , and go to **Step 3**.
- Step 5.** Postprocessing: Check the removed links for possible admission.

## The LQMD Algorithm

- Step 1.** Initialization: Input data  $(\mathbf{A}, \mathbf{b}, \bar{\mathbf{p}})$ ,  $q \in (0, 1)$ , and positive integer  $N$ .
- Step 2.** Preprocessing (not covered).
- Step 3.** Power control: Run the potential reduction algorithm  $N$  times to solve the  $L_q$  minimization problem; check whether all links are supported: if yes, go to **Step 5**; else go to **Step 4**.
- Step 4.** Admission control: Remove link  $k_0$  according to (6), set  $\mathcal{K} = \mathcal{K} \setminus \{k_0\}$ , and go to **Step 3**.
- Step 5.** Postprocessing: Check the removed links for possible admission.

- The first nonconvex approximation deflation approach

- The LQMD algorithm:  $O\left(\left(\frac{NK^5}{\min\{\epsilon, q\}}\right) \log\left(\frac{1}{\epsilon}\right)\right)$

# SIMULATIONS: EFFECTIVENESS OF LQMD

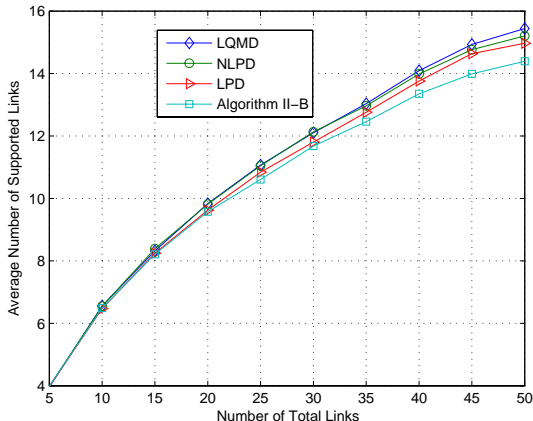
- Thank [Professor N. D. Sidiropoulos](#) for his help in numerical simulations.
- Compare the proposed [LQMD](#) algorithm with other [convex approximation deflation algorithms](#) including
  - Algorithm II-B [Mahdavi-Doost-Ebrahimi-Khandani, TIT, 2010]
  - LPD algorithm [Mitliagkas-Sidiropoulos-Swami, TWC, 2011]
  - NLPD algorithm [L.-Dai-Luo, TSP, 2013]
- [Comparison criteria](#)
  - number of supported links
  - total transmission power
- All figures report the average results for **200** Monte-Carlo runs.

# SIMULATIONS: EFFECTIVENESS OF LQMD

- Thank Professor N. D. Sidiropoulos for his help in numerical simulations.
- Compare the proposed LQMD algorithm with other convex approximation deflation algorithms including
  - Algorithm II-B [Mahdavi-Doost-Ebrahimi-Khandani, TIT, 2010]
  - LPD algorithm [Mitliagkas-Sidiropoulos-Swami, TWC, 2011]
  - NLPD algorithm [L.-Dai-Luo, TSP, 2013]
- Comparison criteria
  - number of supported links
  - total transmission power
- All figures report the average results for 200 Monte-Carlo runs.
- Y.-F. Liu, Y.-H. Dai, and S. Ma, "Joint power and admission control: Non-convex  $L_q$  approximation and an effective polynomial time deflation approach."

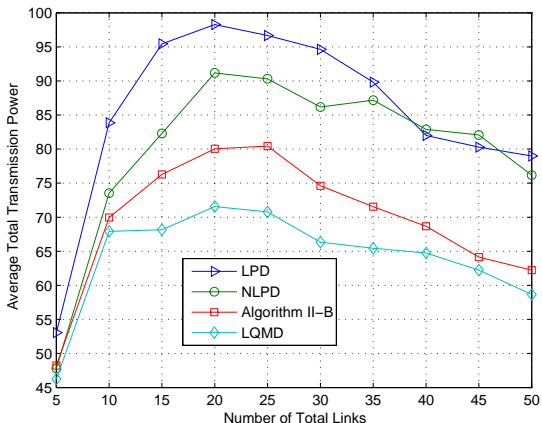


# AVERAGE NUMBER OF SUPPORTED LINKS



- The proposed LQMD algorithm (with  $q = 0.5$  and  $N = 5$ ) supports (slightly) more links than the NLPD algorithm.
- It is shown in [L.-Dai-Luo, TSP, 2013] that the NLPD algorithm can achieve 98% of global optimality in terms of the number of supported links when the number of links is small.

# AVERAGE TOTAL TRANSMISSION POWER



- The proposed LQMD algorithm yields **SIGNIFICANTLY BETTER** total transmission power performance than the NLPD algorithm.
- The proposed LQMD algorithm exhibits very good performance in **selecting which subset of links to support**.

- **Optimal resource allocation** in the multi-user interference channel
  - max-min fairness linear transceiver design for a multi-user MIMO IC
  - joint power and admission control for a multi-user SISO IC

# CONCLUDING REMARKS

- **Optimal resource allocation** in the multi-user interference channel
  - max-min fairness linear transceiver design for a multi-user MIMO IC
  - joint power and admission control for a multi-user SISO IC
- **Complexity theory** provides us valuable information in directing our efforts toward those approaches that have the greatest potential of leading to useful algorithms!

# CONCLUDING REMARKS

- **Optimal resource allocation** in the multi-user interference channel
  - max-min fairness linear transceiver design for a multi-user MIMO IC
  - joint power and admission control for a multi-user SISO IC
- **Complexity theory** provides us valuable information in directing our efforts toward those approaches that have the greatest potential of leading to useful algorithms!
- **Special structures** such as (hidden) convexity, separability, and nonnegativity should be judiciously exploited to design effective/efficient algorithms for optimization problems from real applications!

# CONCLUDING REMARKS

- **Optimal resource allocation** in the multi-user interference channel
  - max-min fairness linear transceiver design for a multi-user MIMO IC
  - joint power and admission control for a multi-user SISO IC
- **Complexity theory** provides us valuable information in directing our efforts toward those approaches that have the greatest potential of leading to useful algorithms!
- **Special structures** such as (hidden) convexity, separability, and nonnegativity should be judiciously exploited to design effective/efficient algorithms for optimization problems from real applications!
- **Application Driven Optimization Is Very Interesting!**

THANK YOU!

Email: [yafliu@lsec.cc.ac.cn](mailto:yafliu@lsec.cc.ac.cn)